

National Museum of Ireland

Call out to Visual Arts Facilitators, Craftspeople and Educators

The Education Department of the National Museum of Ireland is looking for artists working in visual arts, design, drama, film, storytelling, architecture, craft and/or other arts disciplines with experience of designing and delivering workshops to meet the learning styles and needs of a range of audiences, including adults, schools and intergenerational groups such as families.

While currently prioritising online engagement programmes, we are inviting facilitators who are interested in creating both online content and in facilitating onsite programmes.

Those eligible will have experience in the delivery of digital-based content in a virtual capacity and should be comfortable operating digital based equipment and programmes.

Facilitators and artists who register their interest in working with the Museum may be invited to work with us, at one or more of its four sites, to create one or more short videos or participate in the Museum's public engagement programmes through live online or onsite workshops or talks.

Programming and online content will be developed in consultation with the Education Department and will be broadcast and hosted on Museum website, online channels or social media platforms.

Purpose and aims of this strand of programming include:

- To provide high-quality, engaging and informative new online content on the Museum's vast collections. Key collections include – Decorative Arts & History, Archaeology, Natural History and Country Life.
- To develop online content that can meet the learning needs of a range of audiences including intergenerational engagers, primary and post-primary students and adults.
- To introduce a range of audiences to online content on topics that are familiar and popular and also content on new themes, providing fresh perspectives on exhibitions, collections or artefacts at the Museum through themed talks.
- To produce visually appealing videos which will speak to our target audiences.

The range of potential themes and topics which could be explored are outlined below, note this is not an exhaustive list and alternative themes may be proposed:

At NMI Archaeology:

- Archaeological artefacts from Ireland dating from Mesolithic to 1550
- Design and craft skills relating to metalworking, woodwork, pottery and working with stone.
- Art Styles from the Neolithic to Late Medieval
- Science, Technology, Engineering, Maths and Archaeological evidence and methodologies
- Ancient Egypt
- Viking
- Archaeological monuments in Ireland
- Prehistoric and Medieval Music and Musical Instruments
- Archaeological Textiles
- Religious beliefs, artefacts and monuments
- Experimental Archaeology

At NMI Country Life:

- Irish Country life in the late 19th and early 20th Century
- Folklife and Folklore
- Romanticism vs Reality of life
- Continuity and change throughout the period
- Using natural renewable resources
- Use of locally sourced natural materials in vernacular buildings
- Variety of locally sourced materials and techniques in making objects
- Difference in housing between landlord and tenants
- Trades in the community, including tools and materials
- Hearth and home
- Clothing in the past
- Calendar customs, traditions and festivals
- Caring for animals around the house and on the farm
- Farming techniques and traditions
- Fishing techniques and traditions

At NMI Country Life we are also seeking facilitators, artists, craftspeople and educators interested in working with the Education Team of the National Museum of Ireland-Country life to develop and deliver a diverse programme of outdoor events to take place in August 2021.

The Museum of Country Life is situated at Turlough Park, a public space where friends and families can meet safely and enjoy the Museum and its beautiful grounds. All programming will be sensitively designed and carefully executed to ensure people's safety.

In addition to these events we are encouraging visitors to use The Greenway and the award winning Woodland Playground as a gathering place for picnics, and as a starting point for those who are interested in exploring the natural beauty of the gardens and grounds of Turlough Park.

At NMI Decorative Arts & History:

- Craft & Design and the decorative arts collections – furniture, glass, ceramics, silver
- The changing roles of women
- LGBT+ History
- Community engagement
- Intergenerational Learning
- The Decade of Centenaries 1913 - 1923
- Jewellery and Clothing
- Military History
- Social History, e.g. Food & Drink, Trade
- Musical Instruments
- Eileen Gray
- Seasonal or holiday themes, e.g. Christmas, Spring, St. Brigid's Day, Hallowe'en etc.

At NMI Natural History:

- Zoology
- Geology
- The Seasons
- Urban Environments
- Extinction
- Climate Crisis
- Habitats
- Evolution

- Biodiversity
- Irish Wildlife
- Taxidermy
- Scientists and Explorers
- Citizen Science
- STEM + Arts education

Key Requirements:

- Experience in planning and delivering visual arts based content to a wide range of audiences, including, families, primary and post-primary students and adults.
- Experience in video production in order to produce innovative, creative and engaging videos, and photography.
- Experience in delivering content on a virtual capacity for example via Microsoft Teams, Zoom etc.
- Experience in working in collaboration with others from a range of disciplines.
- Must be proficient with the use of computers and other devices including, digital video cameras, microphones, and video editing hardware and software.
- Access to appropriate equipment for the production of digital based content including but not limited to, a personal laptop and/or desktop computer, a web camera, a camera and audio recording equipment and basic editing software.

Desirable:

- Strong working knowledge and access to Final Cut Pro, Adobe Photoshop and Premier Pro editing software.
- An understanding of and interest in Museum learning and object-based learning

What the National Museum of Ireland can provide:

- Guidance from staff of the Education Department who will provide key learning objectives and key narrative threads for content development. They will advise on content production and assist in determining which platform is best suited for each piece of content. They will also assist in maintaining visual identity consistency across platforms.
- Key images for the production of content.
- Training and mentoring on online presenting in form of best practice guidelines and feedback.
- The Museum will provide technical advice and where required, space and equipment for filming (adhering to social distancing and safety guidelines).

The Education Department at the National Museum of Ireland has responsibility for developing learning programmes and services that aim to be inclusive, responsive, and relevant, stimulating people’s imagination and curiosity. Our learning programmes include tours, workshops, conferences and seminars, talks and lectures, resources, special long-term projects and community exhibitions. Object-based learning through our tours, workshops and other delivery using our Handling Collections, is central to our programmes. The collection is used to stimulate memory, foster historical empathy and encourage creative thinking and interactivity using all the senses. We aim to engage the widest range of people, both within and outside of the Museum, and online, in meaningful and innovative learning experiences, using the collections and exhibitions as inspiration. Programmes are devised and delivered to be audience-centred.

Application process

Artists, facilitators and educators applying to be included on this Register should submit their interest via the application form [here](#).

Any queries around the application process can be sent to the following addresses;

NMI in Dublin: bookings@museum.ie

NMI in Mayo: educationph@museum.ie

Deadline for applications is 30th July 2021.

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